

Landscape Designer/Landscape Architect

Girvin Associates, a leading Landscape Architecture firm based in Marin County, California is seeking a talented Landscape Designer with a minimum of 3-5 years' experience to join our team in the Larkspur studio.

Girvin Associates' practice encompasses all aspects of Landscape Architecture and Site Planning with foremost experience in luxury Hotel/Resort Planning and Design, Master Planning, Mixed-Use and Community Development, and Estate Residential Design. In addition to a broad portfolio of work within California, the firm and staff has extensive project experience throughout the United States, Mexico, the Caribbean, and Europe.

We offer competitive compensation packages as well as a studio environment that provides opportunities for professional growth and participation in exceptional projects.

The applicant should have the following experience and skills:

- Minimum of 3-5 years' experience working in a landscape architecture studio
- Superb AutoCAD skills
- Clear understanding of the design process
- Technical knowledge and experience in production of construction documents including: site details, materials selection, grading, and planting
- Ability to work collaboratively within a team
- Clear and effective verbal and written communication
- Problem solving and organizational skills
- Self-motivating with the ability to achieve deadlines
- Proficiency in Adobe suite (Photoshop and InDesign) and Microsoft Office programs
- LandFX, 3D and Sketch Up skills a plus
- Bachelor's or Master's degree in Landscape Architecture from an accredited university

Additionally, applicants must be available for an in-person interview, and be prepared to work regular business hours in our Larkspur studio. This is not a remote position.

Please be permitted to work in the United States. We are NOT sponsoring H1B Visas.

If you are interested in joining our team please submit your resume a cover letter and work samples via email as a PDF, not to exceed 10MB to: careers@girvinassoc.net